

Arianna White

Design Portfolio 2023

Contents: Themed Entertainment Design Universal Creative Projects Theatre and Scenic Design



Exterior Concept Rendering (over SketchUp Model)



Small Project Studio - UCF MFA Dr. Freeze's Ice Cream Experiment

A make your own ice cream experience and counter service using nitrogen to "flash freeze" ice cream in an outdoor shopping center. Join the wacky Dr. Freeze by donning googles and lab coats and create your very own sweet, silly and icy desserts in just 15 minutes using his patented freezing technology!

Project Contents

- Concept Illustrations
- SketchUp
- Concept Research
- Show Writing
- Cost and Operations Analysis

ICICLES

FROSTED GLASS

SHOW EFFECTS LIGHTS FLICKER DIALS SPIN PUFF OF COLD AIR WHIRRING/HUMMIN

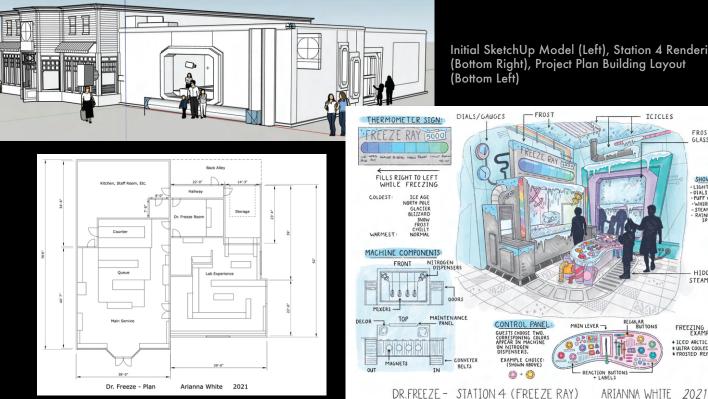
STEAM RAINBOW TUBES SPIN

HIDDEN

FREEZING ADDITIVES

LCED ARCTIC-IUM

STEAM EFFECT



Initial SketchUp Model (Left), Station 4 Rendering (Bottom Right), Project Plan Building Layout

Project Contents

- Concept Illustrations
- Storyboards
- Character Design
- Show Set Exploration







An indoor explorable campground experience and attraction with mysterious cryptids for sleuths of all ages.



Collaborative Project Studio - UCF MFA

Mystic Pines

Group Project Role: Art Director







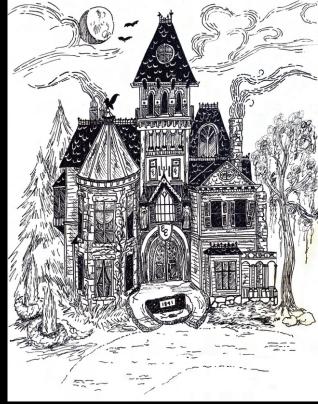


TEA@UCF Summer 2021: First Place Winner

Eerie Estate

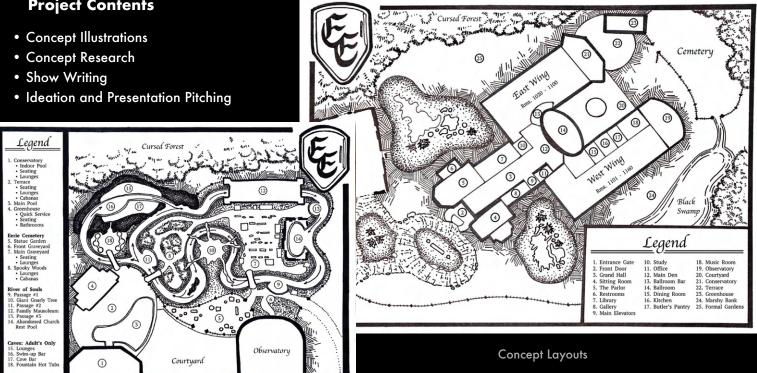
Colloborative Project

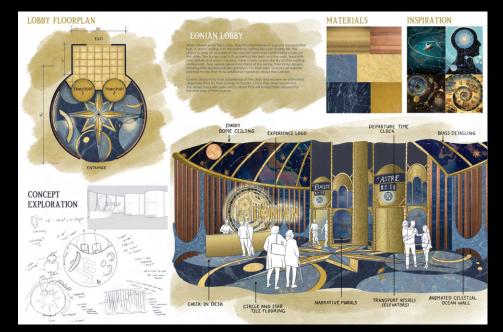
Project Contents



Presentation slides (left) and Exterior Illustration (Upper Right)

The Eerie Estate, once shrouded in secrecy by the wealthy and bizarre Eerie family, opens its doors to Guests, inviting them to not only spend the night in gothic luxury, but also discover a world full of family-friendly spooky stories, kooky encounters and haunted hijinks. An upgrade to the resort industry, the Eerie Estate immerses families into a Victorian-inspired world where they are the master detectives, uncovering mysteries and riddles around every corner in addition to providing a luxurious hotel experience.





Immersive Experience Studio - UCF MFA Eonian -Celestial Lounge

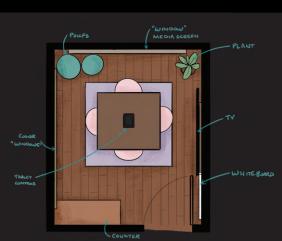
MATERIALS

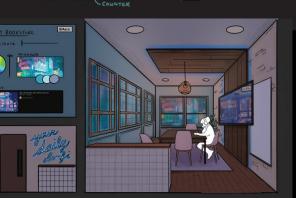
MAIN ROOM FLOORPLAN

Project Contents

- Concept Illustrations
- SketchUp
- Concept Research
- Show Writing
- Facility Analysis

Presentation Boards with Layouts, Inspiration, Materials, Show Writing and Concept Illustrations







ARGE WINDOWS STARRY DOMED CEILING LUTRINAE MOTIF



Concept Illustrations with Potential Control Mockups

CONCEPT

Theatre Practicum - UCF MFA Campus Study Rooms Renovation

Study in a space that tastes like your first sip of coffee in the morning; the bubbly sip of bobba with friends in the afternoon; or even feels like the late night calmness of bookstore at 2am...

At its base, this study room resembles any ordinary shop, cafe or lounge but can transform into any time or season and then any boba-shop, ramen, bakery, diner, tea-room or setting therein for your study needs in this lo-fi inspired immersive space.



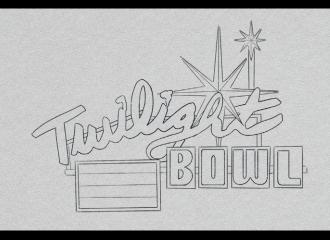
Themed Retail Maya 2021





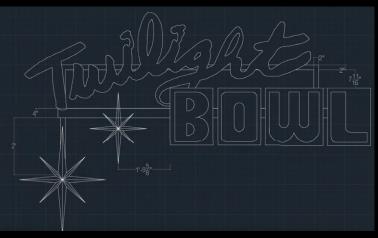
Interactive Attraction Collaborative class with Falcon's Creative 2022





Inital concept sketch of bowling sign (Procreate)

Twill



Final Rendering of bowling sign (AutoCAD)

Methods

- Drawing + Digital Drawing
- Scenic painting
- AutoCAD
- SketchUp
- Period research
- Set dressing
- Sourcing period objects



Sketch and color over rendering (SketchUp)



Set rendering (Sketchup)





Final set with show lighting and neon sign

University Theatre's **Twilight Bowl**

by Rebecca Gilman

Director: Jessica Fisch Scenic Designer: Arianna White Scenic Charge(s): Grace McGurie & Arianna White



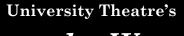
Initial drawing of show drop (Procreate)



Performance Photo

Methods

- Drawing + Digital Drawing
- Enviornmental research
- Sourcing period objects
- Scenic painting
- Set dressing



Into the Woods

by Stephen Sondheim

Directed by David Ronis and Chad Hutchinson Scenic Designer: John Drescher Assistant Scenic Designer: Arianna White Scenic Charge(s): Emily Rudolph & Arianna White



Initial concept sketch (Procreate)



Final rendering (Procreate)



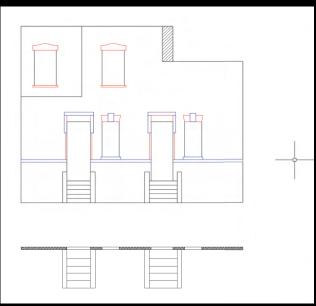


Painted facade



Additional Theatrical Design

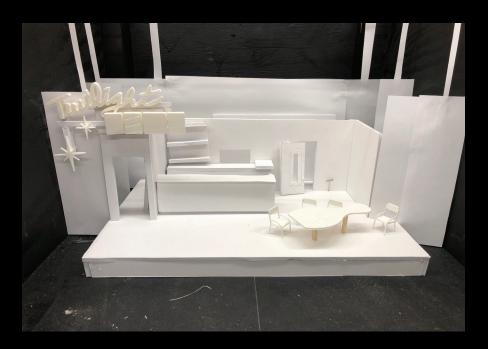
3D Model for Evil Dead: The Musical **Sharpie on paper, foamboard 2020**



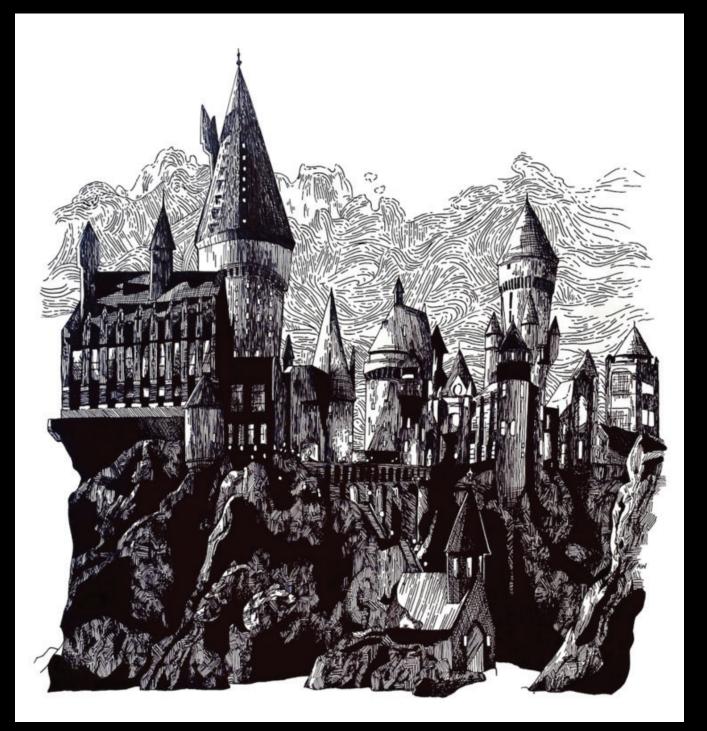
Scenic detail rendering (AutoCAD) Little Shop of Horrors



Final scenic detail - Little Shop of Horrors



3D Model for Twilight Bowl Paper, foamboard, **3D printing 2019**



Architectural Study Sharpie on paper 18″x 24″ 2021

Additional Portfolio Materials Provided Upon Request from:

Universal Creative

Methods and Experience

- Drawing + Digital Drawing
- SketchUp
- Design Packages
- Themed Finishes

- AutoCAD
- Concept Research
- Photoshop

Arianna White - 2023 Made with Illustrator